

YOUNG PEOPLE TRAIN IN VIRTUAL REALITY IN ROEBOURNE

These school holidays young people who were all part of **Big hART'**s award-winning Aboriginal comic **NEOMAD**, are recasting their future through training in digital skills, innovation and virtual reality led by local and international artist Stu **'SUTU'** Campbell.

The project sees young people exploring their hopes and dreams for their future, visualising where they want to be and constructing a narrative of their future life. Using programs such as Google's Tilt Brush and VR cinematography, young people are building new immersive VR worlds from the ground up – creating flora, fauna, architecture, costume design to even spaceship design.

Training is taking place at the Ngarluma Yindjibarndi Foundation's **Ngurin Cultural Centre** as well as out on country. The aim is that these young people can then be engaged as workshop facilitators on future digital programs and teach younger people digital tech and VR.

The end product will be not only a film but also a VR app which will be available via SBS VR. The hope is to enter the project into the world's leading VR film showcase – Tribeca Film Festival in New York.

The project was made possible by the Australian Governments regional arts program, the **Regional Arts Fund**, which gives all Australians better access to opportunities to practice and experience the arts. The Regional Arts Fund is administered in Western Australia by **Country Arts WA.**

Big hART has been working for over 6 years with the community of Roebourne, producing many highly acclaimed, award-winning projects. Our work focuses on what is strong, working with communities to tell their stories and reimagine their future, and gain the skills – the gift of their story can help drive generational change. To date Big hART has worked in over 50 communities, alongside over 8000 individuals in urban, rural, regional and remote Australia and won over 45 awards.





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